FIG. 1

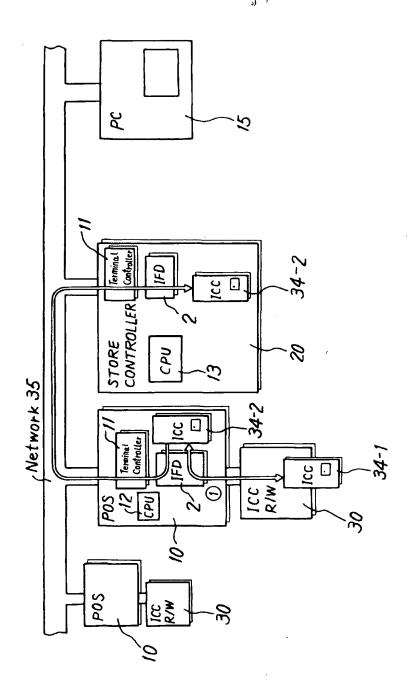
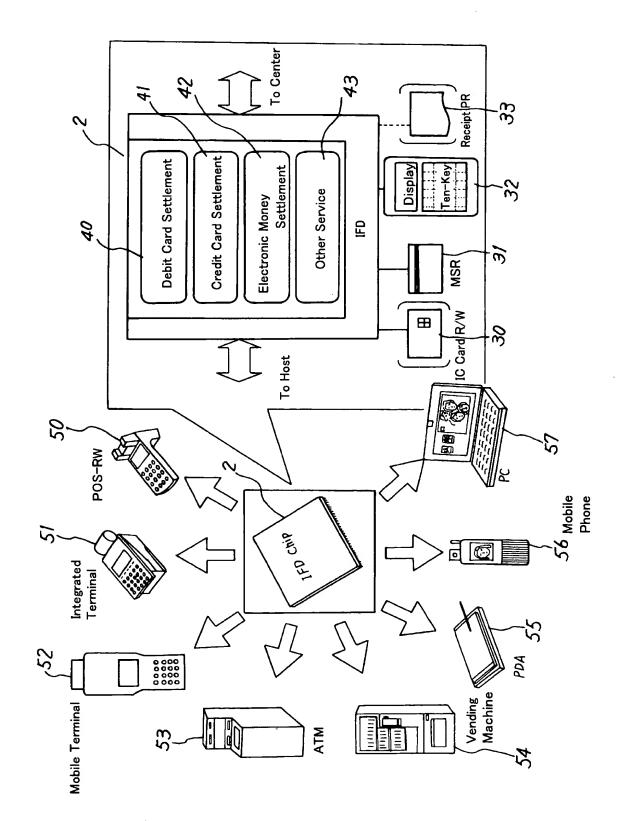


FIG. 2



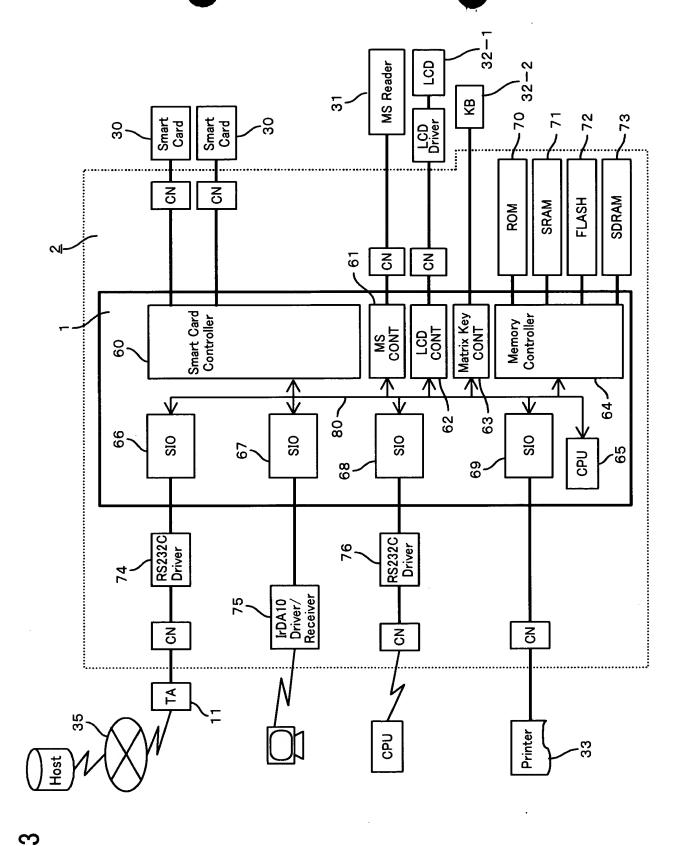
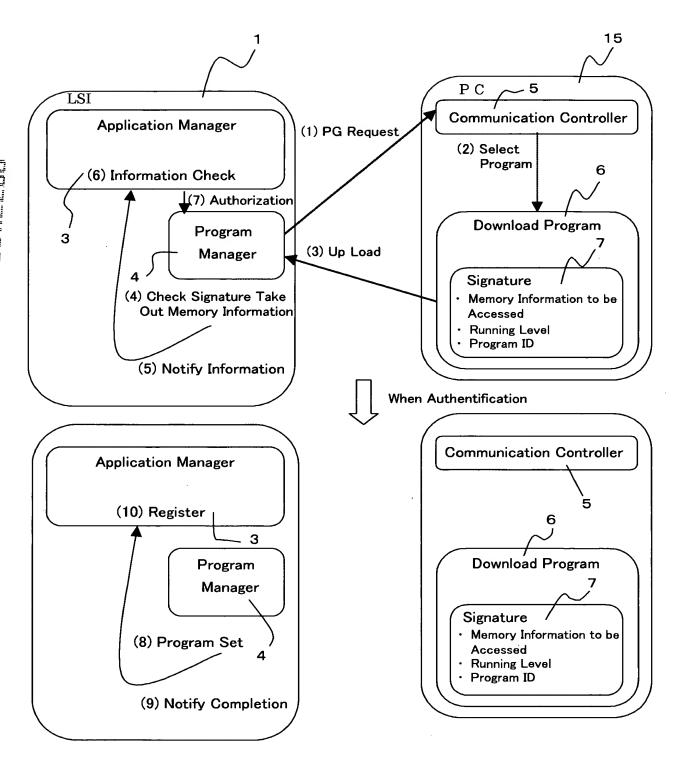
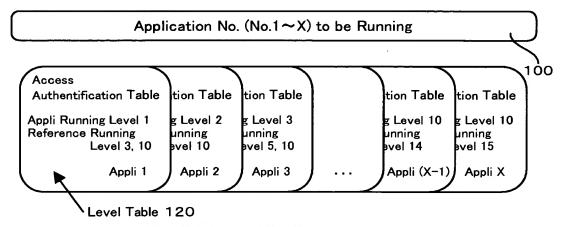


FIG.

FIG. 4



## FIG. 5



. Running Level 1		
Attribute (Read/Write/Code)	Region Header Address	Region Length
Read	$\times \times \times \times \times \times \times \times H$	0000 0100 H
Read/Write	×××× ××××H	0001 0000 H
Read/Write	×××× ××××H	0001 0000 H
Read/Write	×××× ××××H	0000 8000 H
Code	×××× ××××H	0010 0000 H
Code	×××× ××××H	0000 1000 H

Running Level 2		
Attribute (Read/Write/Code)	Region Header Address	Region Length
Read/Write	×××× ××××H	0001 0000 H
Read/Write	$\times \times $	0000 8000 Н
Code	×××× ××××H	0010 0000 H
		,

Running Level 15		
Attribute (Read/Write/Code)	Region Header Address	Region Length
Read	$\times \times \times \times \times \times \times \times H$	0000 0100 H
Read	×××× ××××H	0000 0080 H
Read/Write	×××× ××××H	0000 0080 Н
Code	×××× ××××H	0010 0000 H
	•	

FIG. 6

Memory Information

	Program ID	
	Running Level A	
Attribute ( Read/Write/Code)	Region Header Address	Region Length
Read	xxxx xxxx H	0000 0100 H
Read	xxxx xxxx H	0000 0080 H
Read/Write	xxxx xxxx H	0000 0080 H
Code	xxxx xxxx H	0010 0000 H

FIG. 7

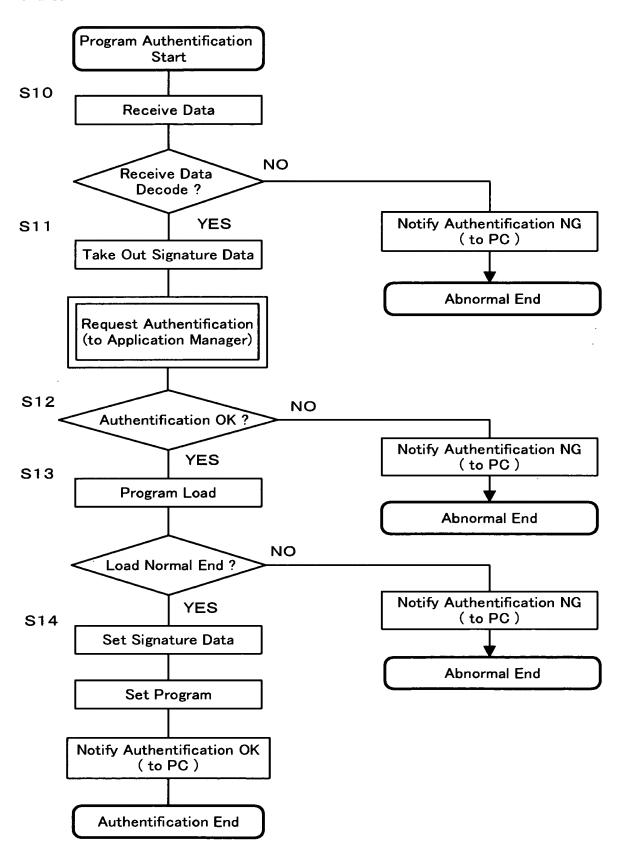


FIG.8

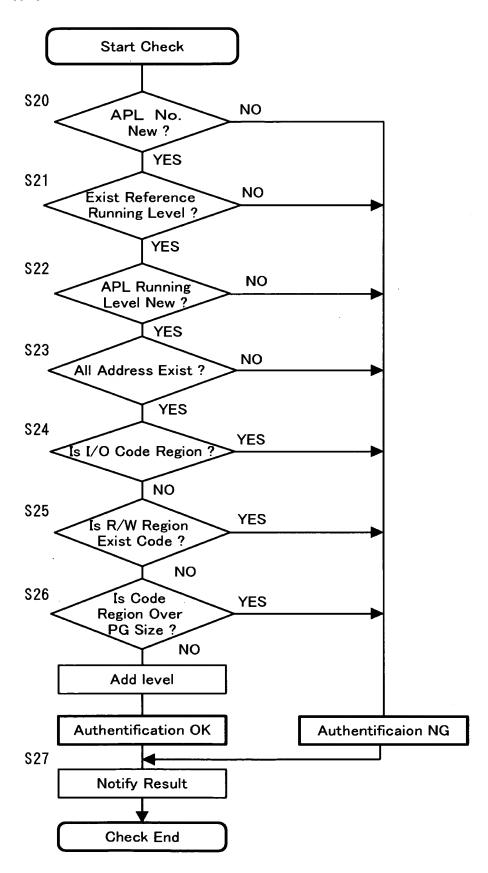


FIG. 9

1 to 1 to 1

